



 $\mathbf{A} = \begin{bmatrix} 1 & 24 \\ 2 & 58 \end{bmatrix}$



https://www.desmos.com/3d/d8fb99479d

m = #rows = 2 = dim ((A) + dim N(AT) = 2 + 0 n = #rolums = 3 = dim (CAT) + dim N(A) = 2 + 1		
subspace	basis	dimension
CCA)	$\left\{ \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 2 \\ 5 \end{bmatrix} \right\} \leq \mathbb{R}^{2}$	2
N(A)	$\left\{ \begin{bmatrix} -4\\ 2\\ 4 \end{bmatrix} \right\} \subseteq \mathbb{R}^{3}$	1
CCAT)	$\left\{ \begin{bmatrix} 1\\2\\4 \end{bmatrix}, \begin{bmatrix} 2\\5\\8 \end{bmatrix} \right\} \leq \left\{ R^3 \right\}$	2
N (AT)	$\sum_{n=1}^{\infty} [0]_{n}^{2} \leq \mathbb{R}^{2}$	0

Extra Example 1. Let A EIR^{4x7} have rank 3.
(not discussed what are the dimensions of:
in session)
$$C(A), N(A), C(AT), N(AT)?$$

$$\frac{\text{Answer:}}{\text{rank}A=\text{dim C(A)}=\text{dim C(AT)}=3}$$

$$\dim N(A)=7-3=4$$

$$\dim N(AT)=4-3=1$$

A related and famous theorem is the following: <u>Rank-Nullity-Theorem</u> dim ((A) + dim N(A) = dim domain(A) = n

Least Squares

Let AEIR^{mxn}, bEIR^m. m>>n



ⁿwishlisf"(A)where not all wishes (b) can be fulfilled (byx)

When the number of equations (m) is much larger than the number of unknowns (n) usually AX=6 has no solution. The least squares method allows us to find an approximate solution:

$$\chi^{*} = \underset{X \in \mathbb{R}^{n}}{\operatorname{argmin}} \|AX - b\|_{2}^{2}$$

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$$\underset{N \to \mathbb{C}}{\operatorname{argmin}} \operatorname{argmin}_{\text{inimizes the expression, not the minimum itself.}}$$

But how do we find X*? A geometric derivation of the normal equations:



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What does this actually minimize?

$$(A \times -b)_{k} \left(\sum_{j=0}^{n-1} a_{kj} \times_{j}\right) - b_{k}$$

$$||A \times -b||^{2} = (A \times -b) A \times -b = \sum_{k=0}^{m-1} \left(\left(\sum_{j=0}^{n-1} a_{kj} \times_{j}\right) - b_{k} \right)^{2}$$
Some remarks:
$$scm of squared function$$

Some remarks:

- · crucial part : finding A sometimes the main task is -> practice. understanding what you're supposed to do, so getting familiar with how things might be worded is good. Sometimes there's a picture in the exam, e.g. of non Rinear function -> not useful for solving the task usually.
- · As long as objective function is linear in the parameters we want to find, we can use least squares
- · Seides from last year that show application of least squares:

https://igl.ethz.ch/teaching/linear-algebra/la2022/notes/ 22_11_30+12_02.pdf

Projections

The projection of $b \in \mathbb{R}^m$ on a subspace $S \subseteq \mathbb{R}^n$ is $proj_S(B) = argmin \| ||b-p||$ $p \in S$

There's many fundamental and interesting questions about projections: e.g. Why is such a projection orthogonal? which might have been covered in the lecture. I encourage you to use the lecture notes and question the given definitions: What do they capture and why thow?

Let
$$A \in [\mathbb{R}^{m \times n}$$
 and $b \in [\mathbb{R}^{m}$:
The vector $x^* \in [\mathbb{R}^n$ that fulfills the normal equations leads to the
projection of b onto $C(A)$. Assuming rank $(A) = n$ we get:
(using rank $(A) = n \implies$ rank $(A^TA) = n$ (exercise sheet 7.2))
 $A^TAx^* = A^Tb \iff A x^* = A (A^TA)^T A^Tb$
 $a^Tb a$
 $a^Tb a$
 $a^Tb a$
 a^Ta
 b projection of b onto subspace
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 a^Ta b projection of b onto subspace

We can confirm this with the geometric meaning of the dot product discussed in week 2 and derive the formula with a similar argument to the one used carlier to derive the normal equations (this can also be found in the lecture notes).

Orthonormality

We call a set of vectors $\{a_1, ..., a_n\}$ orthonormal if each vector in the set has length one and is orthogonal to all others in the set. We can express this as:

$$q_i^{\mathsf{T}} q_j = \begin{cases} 0, \ i \neq j \\ 1, \ i = j \end{cases} = \begin{cases} 0, \\ j \end{cases}$$

· Can you give an example of such a set? • Is any such set kinearly independent?

An example of such a set is the canonical bosis of IR; {[], [], []]}

We call a matrix QEIR^{n xn} orthogonal if Q^TQ=I. Properties the columns and rows of Q form orthonormal bases of IRⁿ they preserve lengths: ||Qx||=||x||

-> What kinds of matrices are orthogonal? Rotations, reflections The Gram-Schmidt Algorithm

Pseudocode



https://www.desmos.com/3d/ac00d3e14b

References: Last years course https://github.com/mitmath/1806